

Kheireddine ATTALA

A Freshly graduated Algerian developer who has a few skills under his sleeve. My repertoire includes Unity 3D, Django, Numpy, Pandas and tensorflow. I fancy myself a person skilled at using natural language as well, being able to write ideas, whether those be technical ones, social media content, or even poetry. In short, by means of either implementaion or verbalization. I give life to ideas and concepts.

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EDUCATION

Software engineer

ESI - Ecole supérieure d'informatique, Alger.

09/2016 - Présent

Informatique

Contenu de la formation

- Maths: an in-depth understanding of a large number of mathematical concepts useful in computing problems such as graph theory.
- Computer science: a theoretical and pratical CS curriculum that went from coding theory and algorithms to web and mobile developpement, networks, design patterns and data analysis.
- Precision: a tool made for desktop in WPF and C#, the premise of it is the manual approximation of real 3d geographic surfaces using bezier curves and Delaunay triangulation. It is worth noting that the project was done in a tem of 6 student, oh which i was the
- Corona Watch, a web/mobile app for publishing info about corona virus spread and reporting cases, My role was, apart from leading the team of 6 students I was part of, to contribute to the backend part of the project that used Django as well as beautifulSoup for a web scraping feature.

EXTRACURRICULAR/INTERNSHIP

End of curriculum project Yassir SPA.

09/2020 - 07/2021

Algerian VTC company

Alger, Algérie

Machine Learning developper

- developpement of an ML solution to approximate ETAs (estimated times of arrival) for Yassir vehicles.

Communication Member CSE Club Scientifique de l'ESI

09/2017 - 09/2021

A Students' club that aims to improve fellow students lives by organizing techrelated events and training sessions

Achievements/Tasks

- Community Manager: Writer of numerous social media posts, including formal posts, video-accompanying texts, and poetry.
- Trainer: One of CSE's trainers for various technologies, including Django, HTML, Pascal, and Python.

Internship BRENCO E&C.

09/2018 - 10/2018 Algiers, Algeria A small cimpany that developps apps and does tech consulting for other businesses as well as its own peojects

Intern unity 3D developper

- MATA prototype: an app that simulates visual diseases by applying filters to camera entry data, made using Unity3D ain C#

SKILLS



PESONAL PROJECTS

CSE Registration Game (09/2019 - 09/2018)

- Gamification of the registration process of newbies to CSE. The process is usually done with a conventional form, but that year, the new member would provide their information by talking to virtual representations of the club membes. This helped motivate the members to join and making CSE stand out in comparaison to the

The Red One !! (02/2018 - 05/2018)

 A small but complete plateformer game based off of an original concept, includes custom levels and bosses. The game eas made in Unity#D anc C#

VR Bike (04/2019 - 05/2019)

Virtual reality mini game based on simulating motorbike riding, made with unity

Strange Invaders (10/2016 - 02/2017)

Clone of the infamous "space invaders", made in python without the use of dedicated game development librairies such as pygame

CERTIFICATES

GDG Algiers Dev Fest 3rd place contestant (10/2019 - 10/2019)

A hackahon about diversity and inclusion organized by the GDG Algeirs, my part was backend developpement as well as pitching the idea

Algeria Student Programming Contest 2018

The first round of an international competitive programming event, my team, the invisibles, made it to 5th place in Algeria

One Million Arabic Coders data analysis track (03/2019)

Introduction to data analysis

Google Hash code 2019 participant (02/2019 - 02/2019)

A problem solving competition ran by GDG Algeirs

SPOKEN LANGUAGES

Arabic

English

Spoken and written Mastery

Mothertongue

Français

Spoken and written Mastery

INTERESTS

